# LYNXR/LYNXR24 Security Systems 

## $\overline{\text { Programming Form \& }}$ Summary of Connections



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Refer to the Installation Instructions for detailed information on programming the LYNXR and LYNXR24 system, including full descriptions of all data fields.
UL LYNXR is not intended for UL985 Household Fire applications.

## TO ENTER PROGRAMMING MODE:

1. Power up, then depress [*] and [\#] both at once, within 50 seconds of powering up. OR
2. For factory defaulted system, enter: Installer Code (4+1+1+2) plus $\mathbf{8 + 0 + 0}$. OR If different Installer Code is programmed, enter: New Installer Code +8+0+0. (if $\boldsymbol{*} 98$ was used to exit previously, method 1 above must be used to enter the program mode again)
3. Upon entry into Program mode, data field *20 will be displayed (the first data filed in the system) and both keypad LEDs will flash.

## TO PROGRAM THE DATA FIELDS:

1. Press [*] followed by the desired field number (e.g., *21), then make the required entry.
2. The keypad beeps three times after entering data, then displays the next data field in sequence.
3. For phone number and account number fields, press [*] to end the entry if less than number maximum number of digits is entered.
4. To delete an entry, simply press [*] plus that field number and reenter the correct data. For phone number and account number fields *40-*44, *88 and *94, press [*] + field number + [*].

## INTERACTIVE MENU MODES:

There are six interactive menu modes as listed below. To enter these modes, first enter Program mode. While in Program mode, press [*] plus the mode number desired (e.g., *56).
*56 Enhanced Zone Programming .............For programming zone characteristics, report codes, etc.
*80 Device Programming...........................For programming Powerline Carrier Devices
*81 Zone List Programming .......................For programming zone lists for use with Powerline Carrier Devices
*83 Enhanced Sequential Mode .For entering transmitter serial numbers
*84 Assign Zone Voice Descriptors ............For assigning voice descriptors to zones
*85 Record Custom Voice Descriptors .......For recording custom voice descriptors

## TO LOAD A DEFAULT SET:

While in Program mode, press *97, then enter a number 1-4 corresponding to the default table desired. See the Installation Instructions for the default tables. Enter 0 to exit ${ }^{*} 97$ without loading a default table.

## TO EXIT PROGRAMMING MODE:

*98 Exits programming mode and prevents re-entry by: Installer Code $+8+0+0$. If $\boldsymbol{* 9 8}$ is used to exit programming mode, system must be powered down, then press [*] and [\#] within 50 seconds of power up to re-enter programming mode.
*99 Exits programming mode and allows re-entry by: Installer Code $+8+0+0$ or: Power-up, then press [*] and [\#] within 50 seconds of power up.

# LYNXR \& LYNXR24 

## DATA FIELDS

Field Function
Programmed Values

SYSTEM SETUP (*20-*30)
*20 INSTALLER CODE
*21 QUICK ARM ENABLE
*22 KEYPAD BACKLIGHT TIMEOUT
*23 FORCED BYPASS
*24 RF HOUSE ID CODE
*25 POWERLINE CARRIER DEVICE
HOUSE CODE
*26 CHIME BY ZONE
*27 REAL TIME CLOCK DISPLAY
*29 DAYLIGHT SAVING TIME
START/END MONTH
*30 DAYLIGHT SAVING TIME
START/END WEEKEND
 [4112]
Enter 4 digits, 0-9
 ${ }^{\dagger}$ [1]
$0=$ no; 1 = yes
$\square$ [0]
$0=$ none (backlighting always on); $1=$ backlight off after 10secs


+ [0]
$0=$ none; 1 = bypass open zones
UL installations $=0$
$\square$ [00]
$00=$ disable all wireless keypad usage;
$01-31=5827 / 5827 B D / 5804 B D / 5804 B D V$ house ID
[0]
$0=\mathrm{A} ; 1=\mathrm{B}, 2=\mathrm{C}, 3=\mathrm{D}, 4=\mathrm{E}, 5=\mathrm{F}, 6=\mathrm{G}, 7=\mathrm{H}, 8=\mathrm{I}, 9=$
$\mathrm{J}, \# 10=\mathrm{K}, \# 11=\mathrm{L}, \# 12=\mathrm{M}, \# 13=\mathrm{N}, \# 14=\mathrm{O}, \# 15=\mathrm{P}$

† [1]
$0=$ no; $1=$ yes (program zones to chime on zone list 3 )

† [1]
$0=$ no; 1 = yes, display time on keypad

$[4,10]$
Start
End
$1-9, \#+10, \#+11, \#+12$. Enter 0,0 if no daylight savings time used.

$\square$ $[1,5]$
Start
End
0 = disable; 1=first; 2=second; 3=third; 4=fourth;
$5=$ last; $6=$ next to last; $7=$ third from last

ZONE SOUNDS AND TIMING (* 31- * 39)
*31 SINGLE ALARM SOUNDING/ZONE

FIRE SOUNDER TIMEOUT
*33 ALARM BELL TIMEOUT
$\square$ † [0]
$1=$ yes, limit once per arming period (also applies to long range radio output if " 0 " is selected in * 91 field); $0=$ no limit; UL installations $=0$$\dagger$ [0]
$0=$ timeout; $1=$ no timeout
$\square$ † [1]
$0=$ none; $1=4 \mathrm{~min} ; 2=8 \mathrm{~min} ; 3=12 \mathrm{~min} ; 4=16 \mathrm{~min} ;$
UL installations $=1(4 \mathrm{~min})$ minimum
$\dagger$ Entry of a number other than one specified will give unpredictable results.

CONFIRMATION OF ARMING DING
AUDIBLE EXIT WARNING / QUICK EXIT

[70]
00-99 = exit delay time (in seconds).
UL installations = 60 seconds max.
$\square$ † [30]
00-99 = entry delay time (in seconds);
UL installations = 45 seconds max.


00-99 = entry delay 2 time (in seconds);
UL installations = 45 seconds max.

$\square$ † [0]
$0=$ no; 1 = yes (when armed by self-contained keypad or RF) 2 = yes (when armed by RF keypad only).

* 39 POWER UP IN PREVIOUS STATE
$\dagger$ Entry of a number other than one specified will give unpredictable results.


## DIALER PROGRAMMING (* 40- * 53)

In fields $\boldsymbol{*} 40, \boldsymbol{*} 41, * 42$, enter up to the number of digits shown. Do not fill unused spaces. Enter 0-9; \#+11 for ' $\boldsymbol{*}$ '; \#+12 for '\#'; \#+13 for a pause.
*40 PABX ACCESS CODE
*41 PRIMARY PHONE No.
*42 SECONDARY PHONE No.


Enter 6 digits. If fewer than 6 digits are entered, pressing * advances to the next field. To clear entries from field, press * 40 *


Enter up to 20 digits; Do not fill unused spaces. If fewer than 20 digits entered, pressing $\boldsymbol{*}$ advances to the next field. To clear entries from field, press $\boldsymbol{*} 41 \boldsymbol{*}$.


Enter up to 24 digits; Do not fill unused spaces. If fewer than 24 digits entered, pressing $\boldsymbol{*}$ advances to the next field. To clear entries from field, press $\boldsymbol{*} 42 \boldsymbol{*}$.
For fields *43 , *44:
Enter 0-9; \#+11 for B; \#+12 for C; \#+13 for D; \#+14 for E; [\#+15 for F]. Enter * as 4th digit, if 3+1 dialer reporting is to be used. If only 3 digits used, pressing $\boldsymbol{*}$ advances to the next field.
To clear entries from field, press $\boldsymbol{*} 43 \boldsymbol{*}$ or $\boldsymbol{*} 44 \boldsymbol{*}$.Examples:


For Acct. 123, enter: | 1 | 2 | 3 | $*$ |
| :--- | :--- | :--- | :--- |




## RESTORE REPORT CODES (*70-*76)

*70 ALARM RESTORE RPT CODE
[1] 2nd digit is automatically sent as 2nd digit of the zone alarm report code programmed in $\boldsymbol{*} 56$, if expanded or $4+2$ reporting is selected.
*71 TROUBLE RESTORE RPT CODE $\square$ [1,0]
*72 BYPASS RESTORE RPT CODE $\square$$[0,0]$

AC RESTORE RPT CODE $\square$$[0,0]$
*74
LOW BAT RESTORE RPT CODE
$\square$$[1,0]$
*75 RF XMTR LO BAT RST RPT CODE$\square$ [1,0]*76 TEST RESTORE RPT CODE
$\square$[0,0]
OUTPUT AND SYSTEM SETUP (*80-*92)

## DEVICE PROGRAMMING MENU

 MODE*81 ZONE LISTS MENU MODE

ENHANCED SEQUENTIAL MODE
ASSIGN ZONE VOICE DESCRIPTORS
RECORD CUSTOM VOICE DESCRIPTORS

Program *80 and *81 only if Powerline Carrier Devices or chime by zone are to be used. See procedure later in this manual.
See procedure later in this manual.
See procedure later in this manual. See procedure later in this manual.

| *87 | AUX FUNCTION/ 1-BUTTON PAGING | [0] |
| :---: | :---: | :---: |
|  |  | $\begin{aligned} & 0=\text { Aux } \\ & 1=\text { Aux } \\ & \text { If } 1, \text { you } \end{aligned}$ |
| * 88 | PAGER CHARACTERS |  |
|  |  |  |
|  |  | Up to 16 digits can be entered that will appear in front of the 7-digit pager message sent by the control (either upon system event or upon pressing AUX key [if programmed for paging]; see field *87 and *49 for other options regarding the paging feature). See the Installation Instructions (fields *87, *88 and *49) for full descriptions of the paging feature. |
|  |  | You do not need to fill all 16 digits (press [*] to advance to next field). To clear entries, enter *88*. |
|  |  | To enter "*" = [\#] + [11]; To enter "\#" = [\#] + 12] |
|  |  | To enter 2-second pause $=[\#]+[13]$ (some pagers require an additional delay [pause] in order to receive the entire message) |
| *89 | EVENT LOG 80\% FULL RPT CODE | $\pm$ |
| *90 | EVENT LOGGING | $\square$ [3] |
|  |  | $\begin{aligned} & 0=\text { None } \\ & 4=\text { Bypa } \end{aligned}$ <br> Example ( $1+8$ ); <br> Note: <br> made. |
| *91 | LONG RANGE RADIO/ALARM | $\square[0]$ |
|  | AUDIO VERIFICATION TRIGGER | 0 = Lon <br> Notes: <br> signal for or a tem Instructio set to 2 Audio Al |
| *92 | No. OF REPORTS IN ARMED PERIOD | $\square[0]$ |
|  |  | $\begin{aligned} & 0=10 \mathrm{Al} \\ & \mathrm{UL} \text { instal } \end{aligned}$ |
| DOWNLOAD INFORMATION (*93,*94,*95) |  |  |
| *93 | FLEXIBLE CALLBACK | $\square[0]$ |
|  |  | $0=$ No flexible callback; $1=$ Last digit flexible; $2=$ Last 2 digits flexible; 3 = Last 3 digits flexible |
| *94 | DOWNLOAD PHONE No. |  |
|  |  |  |

Enter up to 20 digits, 0-9; \#+11 for ' $\boldsymbol{*}$ '; \#+12 for '\#'; \#+13 for a pause. Do not fill unused spaces. If fewer than 20 digits entered, pressing $\boldsymbol{*}$ advances to the next field. To clear entries from field, press $\boldsymbol{*} 94 \boldsymbol{*}$. Note: In UL installations, downloading may only be performed if a technician is at the site.

EXITS PROGRAMMING MODE AND PREVENTS RE-ENTRY by: Installer Code $+8+0+0$.
If $\boldsymbol{*} 98$ is used to exit programming mode, you must press " $\boldsymbol{*}$ " and "\#" within 50 seconds of power up or from exiting Programming mode to re-enter Programming mode.
*99 EXITS PROGRAMMING MODE AND ALLOWS RE-ENTRY by: Installer Code $+8+0+0$ or: Power-up, then press " $\boldsymbol{*}$ " and "\#" within 50 seconds of power up or from exiting Programming mode.
After exiting Program mode, the system takes up to 1 minute to reset. To bypass the reset delay, press [\#] + [0].

## *56 ENHANCED ZONE PROGRAMMING PROCEDURE

Use this mode to program zone information. Press *56 while in programming mode.
NOTE: Entry of a number other than one specified will give unpredictable results.


## ZONE NUMBER

Enter the 2-digit zone number to be programmed: •Zone 1 = hard wire zone
[*] = Continue
$00=$ exit zone programming mode;
upon exiting, the prompt " 56 " blinks; press
[*] + any field number to go to that field.

- Zones 2-25 = RF transmitter zones
- Zone 26-41 = RF button zones
- Zone 92 = Duress
- Zone 95, 96, 99 = Panic zones


## ZONE TYPE

Enter the 2-digit zone type (zt) for this zone (see table of zone types on worksheet page 13). [*] = Continue [if 00 is entered the system will skip to DELETE ZONE PARAMETERS prompt (F)]. [\#] = Return to previous prompt

## REPORT CODE

Enter the report code (rc) for this zone.
Report consists of 2 hexadecimal digits, each of which consist of 2 numerical digits ( $A=10, B=11, C=$ $12, D=13, E=14, F=15$; see Report Code description on page 6 for explanation of codes). [*] = Continue; If this is zone $1,95,96$ or 99 , the system skips to the VOICE DESCRIPTOR prompt (1C) [\#] = Return to previous prompt

## INPUT TYPE

Enter the input type (i) for the transmitter assigned to this zone as follows:
3 = Supervised RF (RF) [*] = Continue
4 = Unsupervised RF (UR) [\#] = Return to previous prompt
5 = Button type (BR)

## LOOP NUMBER

RF Learning - Two (2) transmissions will be required for BR type devices (device type 5). Two beeps will sound after the second transmission, confirming that the loop number and serial number have been learned.
For all other device types, four (4) transmissions are required (fault, restore and fault, restore). A single beep will sound after the second transmission confirming that the loop and serial number have been captured. Two beeps will sound after the fourth transmission confirming that the loop and serial numbers have been learned.
Note: BR type devices cannot be enrolled by using UR or RF type. Likewise, UR or RF type devices cannot be enrolled by using a BR type device. There is a 52 -second time-out for RF enrolling. At the end of the time-out, the system returns to the INPUT TYPE prompt (d). If enrolled, loop number and "L" are displayed.
Manual Entry - Enter the desired loop number and press[*] to continue (see the transmitter's Installation Instructions for specific loop designations). If " $L$ " is displayed the zone's serial number has already been enrolled.
Note: The loop number can be changed even if the zone has already been entered. Care should be taken when using this feature as it has the capability to make zones inoperable by creating a mismatch of a working serial number/loop number combination. This should be re-confirmed if the loop number is changed.
$0+\left[{ }^{*}\right]=$ to Delete Serial Number prompt (F)
[*] = Continue to the ENROLL MODE prompt (1A) if not enrolled, or VOICE DESCRIPTOR prompt (1C) if already enrolled.
[\#] = Return to previous prompt
1-4 = Loop number for the zone of the transmitter being entered or learned

## DELETE ZONE PARAMETERS

$0=$ Discard the delete request.
1 = Confirm the requested delete.
If 00 is entered in the zone type, confirmation of the delete request will delete all information associated with zone currently being programmed.
If 0 is entered in the loop number, confirmation of the delete request will delete the serial number associated with zone currently being programmed.
Note: 00 was entered as a zone type in prompt (b), 00 will be retained and system will advance to prompt (1C).



START ZONE TYPE (if applicable)
Enter the 2-digit start zone type for the device being programmed ( see Powerline Carrier Device
Worksheet for zone type/system operation codes later in this manual).
[*] = Continue
[\#] = Return to previous prompt
STOP ZONE LIST (if applicable)
Enter the 1-digit zone list number, 1-3, or 0 if not used, for the device being programmed.
[*] = Continue
[\#] = Return to previous prompt


STOP ZONE TYPE (if applicable)
Enter the 2-digit stop zone type for the device being programmed ( see Powerline Carrier Device
Worksheet for zone type/system operation codes later in this manual).
[*] = Return to Device Number prompt (A)
[\#] = Return to previous prompt

## *81 ZONE LISTS

Use this mode to define zone lists for Powerline Carrier Devices and/or for the chime by zone feature. Press *81 while in programming mode. NOTE: Entry of a number other than one specified will give unpredictable results.


## ZONE LIST PROGRAMMING

0 = Exit mode, upon which this prompt blinks. Press [*] + any field number to go to that field.
1 = Enter mode

## ZONE LIST NUMBER

Enter the 2-digit zone list number (01-03) to be programmed (use zone list 03 for chime by zone feature). [*] = Continue
$00=$ Exit mode (displays blinking 81; enter * + desired data field or menu mode number)

## ZONE ENTRY TO LIST

Enter the 2-digit zone number (zz) to be added to this zone list.
[*] = Accept zone number and enter the next zone number
$00=$ Accept zone number and continue to next prompt
DELETE ENTIRE ZONE LIST?
$0=$ Don't delete; continue to next prompt
1 = Delete the current zone list

## DELETE SPECIFIC ZONES FROM LIST?

$0=$ Don't delete; continue to next zone list number (prompt A 01)
1 = Continue to delete zones prompt

## DELETE ZONES

Enter the 2-digit zone number to be deleted from the current zone list
[*] = Delete zone and enter next zone to be deleted
$00=$ Return to next zone list number (prompt A 01)

## *83 ENHANCED SEQUENTIAL MODE

Use this mode to enter transmitter serial numbers. Press *83 while in programming mode. NOTE: Entry of a number other than one specified will give unpredictable results.


## ZONE NUMBER

Enter the 2-digit zone number of the first transmitter to have its serial number entered.
[*] = Continue; system searches for zones not yet entered, (for zones 2 to 25 a zone type must be entered) then advances to ENROLL SERIAL NUMBER prompt (1b).
$00=$ Exit Sequential mode, upon which the prompt " 83 " blinks. Press ["] + any field number to go to that field.


## ENROLL MODE

0 = Advance to next unlearned zone.
1 = Enter now and proceed to SERIAL NUMER prompt (1b). For 4-button keys (zones 26, 30, 34 and 38)
the serial number will be learned to all four buttons.
$2=$ Copy the last serial number entered. If this is the first zone, no serial number will be in the buffer and the panel will emit a long tone.
3 = View existing serial number. (Only if " $L$ " is displayed. If " $L$ " is not displayed, panel will emit a long beep. Each digit will be displayed and the keypad will beep once for digits 1-6 and three times for last digit.
4 = Copy the 4-button key template set for zones 26-29 (includes all zone parameters except serial numbers). Only valid on 4-button key zones 30, 34 and 38 that do not have serial numbers learned. (Template acceptance is indicated by two beeps after copying. A single long beep emitted when copying templates indicates the template is not valid.)
9 = Delete existing serial number. Go to the (1A) prompt. (For 4-button key zones 26, 30, 34 and 38, deletes all four at once.)
[*] = Advance to the next unlearned zone.
[\#] = Return to previous prompt (1A).

## SERIAL NUMBER

This prompt can be used to enroll the transmitter serial number via RF transmission or manually.
RF Learning - Two (2) transmissions will be required for BR type or four (4) transmissions (fault, restore and fault, restore) for UR or RF type. BR type devices can be enrolled only by transmission from BR devices. Likewise, UR and RF devices can only be enrolled by transmission from a UR or RF device.
If the loop number captured by RF transmission and that enetered in *56 mode match, the system will return to Prompt (1A) and "LC" will be displayed. No additional transmissions are needed for confirmation.
Manual Entry - Enter the 7-digit serial number printed on the transmitter. If you enter an incorrect digit, press the [\#] key to backup to prompt (1A) and start over. When all 7 digits are entered, press the [*] key. If the serial and loop number combination is already present in the system, or if less than 7 digits are entered, the keypad will emit a single long beep and return to the (1A) prompt with displaying the "L".
If more than 7 digits have been entered, the first 6 digits will be saved along with the last digit that was entered (entering 123456789 yields the serial number 1234569).
Note: If 52 seconds passes and no entry has been made, the system returns to prompt (1A).

## DELETE ZONE PARAMETERS CONFIRMATION

0 = Discard the delete request.
1 = Confirm requested delete.

## *84 ASSIGN ZONE VOICE DESCRIPTORS

Use this mode to assign voice descriptors for each zone. These are the descriptors that are announced when the system announces any event involving a zone number. Press *84 while in programming mode. NOTE: Entry of a number other than one specified will give unpredictable results.


## ASSIGN ZONE VOICE DESCRIPTORS

0 = Exit mode, upon which this prompt blinks. Press [*] + any field number to go to that field.
1 = Enter mode

## ZONE NUMBER

Enter the 2-digit zone number (zz) for which this descriptor is being assigned.
[*] = Continue to next prompt (existing descriptors will be announced, then descriptor 1 will be repeated.)
$00=$ Exit Zone Voice Descriptor mode (displays blinking 84; enter * + desired data field or menu mode number)

## DESCRIPTOR 1

Enter [\#] + 2-digit vocabulary index number of first descriptor word for this zone.
To change the entered index number, press [\#] + desired index number.
6 = accept word and advance to descriptor 2 (descriptor 2 will be announced)
8 = accept word and advance to next zone (prompt A....zz) - zone descriptor will be announced Press any other key to repeat the selected word

## DESCRIPTOR 2

Enter [\#] + 2-digit vocabulary index number of second descriptor word for this zone.
To change the entered index number, press [\#] + desired index number.
6 = accept word and advance to descriptor 3 (descriptor 3 will be announced)
$8=$ accept word and advance to next zone (prompt A....zz) - zone descriptor will be announced Press any other key to repeat the selected word

## DESCRIPTOR 3

Enter [\#] + 2-digit vocabulary index number of third descriptor word for this zone.
To change the entered index number, press [\#] + desired index number.
6 or 8 = accept word and advance to next zone (prompt A....zz) - zone descriptor will be announced Press any other key to repeat the selected word

## VOCABULARY INDEX

| 00 | $1 / 2$ sec pause |
| :--- | :--- |
|  | A |
| 01 | ALARM |
| 02 | ATTIC |
|  | B |
| 03 | BABY |
| 04 | BACK |
| 05 | BASEMENT |
| 06 | BATHROOM |
| 07 | BEDROOM |
|  | C |
| 08 | CHECK |
|  | D |
| 09 | DEN |
| 10 | DETECTOR |
| 11 | DINING |
| 12 | DOOR |
|  | E |
| 13 | EMERGENCY |


| F |  |  | M |
| :---: | :---: | :---: | :---: |
| 14 | FIRE | 25 | MAIN |
| 15 | FLOOR | 26 | MASTER |
| 16 | FRONT | 27 | MESSAGE |
|  | G | 28 | MOTION |
| 17 | GARAGE |  | 0 |
| 18 | GUN | 29 | OFFICE |
|  | H |  | P |
| 19 | HALL | 30 | PATIO |
|  | I | 31 | POOL |
| 20 | INSIDE |  | R |
|  | K | 32 | ROOM |
| 21 | KITCHEN |  | S |
|  | L | 33 | SHED |
| 22 | LAUNDRY | 34 | SHOP |
| 23 | LIBRARY | 35 | SIDE |
| 24 | LIVING | 36 | SLIDING |
|  |  | 37 | SMOKE |
|  |  | 38 | STORAGE |
|  |  | 39 | SYSTEM |


|  | U |
| :--- | :--- |
| 40 | UPSTAIRS |
| 41 | UTILITY |
|  | W |
| 42 | WINDOW |
|  | Y |
| 43 | YARD |
|  | Z |
| 44 | ZONES |
| 45 | l $^{\text {ST }}$ |
| 46 | $2^{\text {ND }}$ |
| 47 | $3^{\text {RD }}$ |
| 70 | Custom Word \#1 |
| 71 | Custom Word \#2 |
| 72 | Custom Word \#3 |
| 73 | Custom Word \#4 |
| 74 | Custom Word \#5 |
| 99 | Blank |
|  | (to erase previously |
| programmed word) |  |

SYSTEM WORDS
(Announced by system not programmable)

AC LOSS
ARMED
AWAY
BYPASSED
CHIME
DISARMED
DISARM SYSTEM
NOW
EXIT NOW
FAULT
INSTANT
LOW BATTERY
NOT
READY TO ARM
STAY

## *85 RECORD CUSTOM VOICE DESCRIPTORS

Use this mode to record up to 5 custom voice descriptors for use with zone announcements. Press *85 while in programming mode. NOTE: Entry of a number other than one specified will give unpredictable results.


## RECORD CUSTOM VOICE DESCRIPTORS

$0=$ Exit mode, upon which this prompt blinks. Press [*] + any field number to go to that field.

## 1 = Enter mode

## CUSTOM DESCRIPTOR NUMBER

Enter $7+d+[*]$, where $d=0-4$, each representing custom word $70,71,72,73$ or 74 respectively. Existing descriptor will be announced.
Press [\#] to start recorder. Start speaking immediately after the third beep.
Speak the desired word clearly near the keypad microphone. Recording stops after 1.5 seconds.
6 = Accept word and ready to record next descriptor (prompt A....7d)
[\#] = Re-record descriptor
00 = Exit Record mode after pressing 6 (displays blinking 85; enter * + desired data field or menu mode number)
Press any other key to repeat the recorded word.

## *56 ENHANCED ZONE PROGRAMMING WORKSHEET

Fill in the required data on this worksheet, then follow the programming procedure in the Installation Instructions.
ZONES ON CONTROL: See explanation of headings on next page (defaults shown are for Table 1)

| Zone Description | Zone No. (a 01) |  | $\begin{gathered} \text { Zone } \\ \text { Type (zt) } \end{gathered}$ |  | Alarm rpt code (hex) (rc) |  | [00 00] | Vocabulary Index |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Wired Zone 1 | 0 | 1 |  | [00] |  |  |  | I |  | 1 |
| Duress | 9 | 2 | - |  |  |  | [01 00] | I |  | 1 |
| Keypad Panic (1 \& *) | 9 | 5 |  | [00] |  |  | [00 00] | 1 |  | 1 |
| Keypad Panic (3 \& \#) | 9 | 6 |  | [00] |  |  | [00 00] | I |  | 1 |
| Keypad Panic (* \& \#) | 9 | 9 |  | [06] |  |  | [01 00] | I |  | 1 |

Note: Zone 1 cannot be used as a fire zone.


| Zone No. (A 01) | $\begin{aligned} & \text { Zone } \\ & \text { Type (zt) } \end{aligned}$ | Alarm Report Code in hex (rc) | Input Type (I) | Loop No. (I) | Transmitter Serial Number | Vocabulary Index |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 009 | $\square$ | $\square \square \square$ | $\square$ | $\square$ |  | $\square \square$ |
| 110 | $\square$ | $\square \square \square$ | $\square$ | $\square$ |  | $\square \square$ |
| 111 | $\square$ | $\square \square \square$ | $\square$ | $\square$ |  | $\square \square$ |
| 112 | $\perp$ | $\perp \square \square$ | $\square$ | $\square$ |  | $\square \square$ |
| 113 | $\downarrow$ | $\square \square$ | $\square$ | $\square$ |  | $\square$ |
| 114 | $\square$ | $\square \square \square$ | $\square$ | $\square$ |  | $\square \square$ |
| 115 | $\square$ | $\square \square$ | $\square$ | $\square$ |  | $\square \square$ |
| 1/6 | $\square$ | $\perp \square \square$ | $\square$ | $\square$ |  | $\square$ |
| 117 | $\square$ | $\square \square \square$ | $\square$ | $\square$ |  | $\square \square$ |
| 118 | $\square$ | $\square$ | $\square$ | $\square$ |  | $\square \square$ |
| 119 | $\square$ | $\square \square$ | $\square$ | $\square$ |  | $\square \square$ |
| 210 | $\square$ | $\square \square \square$ | $\square$ | $\square$ |  | $\square \square$ |
| 211 | $\square$ | $\square \square$ | $\square$ | $\square$ |  | $\square \square$ |
| 22 | $\square$ | $\perp \square$ | $\square$ | $\square$ |  | $\square \square$ |
| 2/3 | $\square$ | $\square \square \square$ | $\square$ | $\square$ |  | $\perp \perp$ |
| 214 | $\square$ | $\square$ | $\square$ | $\square$ |  | $\square \square$ |
| 215 | $\square$ | $\square$ | $\square$ | $\square$ |  | $\square \square$ |
| Button Zon |  |  |  |  |  |  |
| 216 | $\square \square[21]$ | $\square \square \square[0100]$ | $\square[5]$ | $\square[3]$ |  | $\square \square$ |
| 217 | $\square$ [22] | $\square[0100]$ | $\square[5]$ | $\square[2]$ |  | $\square \square$ |
| 218 | $\square \square 120]$ | $\square[0100]$ | $\square[5]$ | $\square[4]$ |  | $\square \square$ |
| 219 | $\square$ [23] | $\square[0000]$ | $\square[5]$ | $\square[1]$ |  | $\square \perp$ |
| 310 | $\square \square[21]$ | $\square \square \square[0100]$ | $\square[5]$ | $\square[3]$ |  | $\perp$ |
| 431 | $\square$ [22] | $\square[0100]$ | $\square[5]$ | $\square[2]$ |  | - |
| 32 | $\square \square 120]$ | $\square \square[0100]$ | $\square[5]$ | $\square[4]$ |  | $\square \square$ |
| 433 | $\square \square[23]$ | $\square \square \square[0000]$ | $\square(5]$ | $\square[1]$ |  | $\square \square$ |
| 4314 | $\square$ | $\square \square$ | $\square$ | $\square$ |  | $\square \square$ |
| 315 | $\square$ | $\square \square \square$ | $\square$ | $\square$ |  | $\square$ |
| 316 | $\square$ | $\square$ | $\square$ | $\square$ |  | $\square \square$ |
| 317 | $\square$ | $\square \square$ | $\square$ | $\square$ |  | $\square \square$ |
| 318 | 1 | 1 | $\square$ | $\square$ |  | $\square \square$ |
| 319 | $\square$ | $\square \square \square$ | $\square$ | $\square$ |  | $\square$ |
| 40 | $\square$ | $\square \square \square$ | $\square$ | $\square$ |  | $\square \square$ |
| $4{ }^{4}$ | $\square$ | $\square \square$ | $\square$ | $\square$ |  | $\square \square$ |

A 01 = ZONE No.
Zone Numbers are 01 (wired), 2-25 (RF), 26-41 (Button), 92 (duress), 95, 96, 99 (panic)
zt = ZONE TYPE
$00=$ Not Used
$01=$ Entry/Exit \#1
$02=$ Entry/Exit \#2
$03=$ Perimeter
$04=$ Interior Follower
$05=$ Trouble Day/Alarm Night
$06=24 \mathrm{Hr}$ Silent
$07=24 \mathrm{Hr}$ Audible
$08=24 \mathrm{Hr}$ Aux
21 = Arm-Away
01 = Entry/Exit \#1
都
$09=$ Fire
$10=$ Interior $w /$ Delay
22 = Disarm
23 = No Alarm Response 24
20 = Arm-Stay
$=$ Silent Burglary
rc = ALARM REPORT CODE Two Hex Digits. For each Hex Digit, enter: 00-09 for 0-9, 10 for A, 11 for B,12 for C, 13 for D, 14 for E, 15 for F. If " 00 " is entered as the first digit, there will be no report for that zone.
For Contact ID reporting, this is enabling code only. Enter any hex digit (other than 00 ) in the first pair of boxes. The second pair of boxes is ignored.
$\mathbf{i}=$ INPUT TYPE $\quad$ Enter 3 for RF: Supervised RF Enter 4 for UR: Unsupervised RF
Enter 5 for BR: Button Type RF
I = LOOP NUMBER
Used with 5800 RF Loop Input Devices. Record transmitter loop number. Entries are 1-4, depending on device being used. Refer to the transmitter's instructions for appropriate loop numbers.

## POWERLINE CARRIER DEVICES WORKSHEET FOR *80, and *81.

Applicable only if Powerline Carrier Devices are to be used, or chime-by-zone feature is used.

## UL Powerline Carrier Devices are not UL Listed for fire or burglary functions and are intended for home automation.

## *80 OUTPUT DEVICES

Fill in the required data on the worksheet on below and follow the programming procedure in the Installation Instructions as you enter the data during the displays and prompts that appear in sequence.
Note: Field $\boldsymbol{*} 25$ must be programmed with a House Code.

|  |  | $\frac{\text { S T A R T T }}{\text { either or both }}$ |  |  | $S T-P$ either or both |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DEVICE NUMBER | $\begin{gathered} \text { ACTION } \\ \text { (aa) } \\ \hline \end{gathered}$ | $\begin{array}{\|r\|} \hline \text { EVENT } \\ \text { TYPE (et) } \\ \hline \end{array}$ | $\begin{aligned} & \text { ZONE } \\ & \text { LIST (zI) } \end{aligned}$ | ZONE TYPE <br> SYS OPERATION (zt) | $\begin{gathered} \text { RESTORE } \\ \text { ZONE LIST (ZI) } \end{gathered}$ | ZONE TYPE <br> SYS OPERATION (zt) |
| P.L.C.D.* $\dagger 01$ |  |  |  |  |  |  |
| P.L.C.D.*† 02 |  |  |  |  |  |  |
| P.L.C.D.* 03 |  |  |  |  |  |  |
| P.L.C.D.* 04 |  |  |  |  |  |  |
| P.L.C.D.* $\dagger 05$ |  |  |  |  |  |  |
| P.L.C.D.* $\dagger 06$ |  |  |  |  |  |  |
| SYS. P.L.C.D.* $\dagger 07$ |  |  |  |  |  |  |
| SYS. P.L.C.D.*† 08 | [2] |  |  | [33] |  | [36] |

P.L.C.D. = Powerline Carrier Device (X-10).

Note: If using an X-10 Powerhouse Security SH10A Siren as device 8, you must change the action default to " 3 " if using default table 4.
Where: A = DEVICE ACTION $0=$ No Response; $1=$ Close for $2 \mathrm{sec} ; 2=$ Close and stay closed; $3=$ Pulse on and off.
ET = EVENT TYPE $\quad 0=$ Not used; 1 = Alarm; 2 = Fault; $3=$ Trouble.
Z L = ZONE LIST $\quad 1,2$, or 3 (from Field $\boldsymbol{*} 81$ ) or $0=$ Not Used.
"START" ZONE LIST: Upon alarm, fault, or trouble of ANY zone on this list, device action will START.
"STOP" RESTORE of ZONE LIST: Upon restore of ALL zones on this list, device action will STOP.
It need not be same list as used for START.
NOTE: Do not assign zones with types 20, 21, or 22 to a zone list.
ZT = ZONE TYPE/SYSTEM OPERATION Choices for Zone Types are:

| $00=$ Not Used | $04=$ Interior Follower | $08=24 \mathrm{Hr}$ Aux |
| :--- | :--- | :--- |
| $01=$ Entry/Exit\#1 | $05=$ Trouble Day/Alarm Night | $09=$ Fire Zone |
| $02=$ Entry/Exit\#2 | $06=24 \mathrm{Hr}$ Silent | $10=$ Interior w/Delay |
| $03=$ Perimeter | $07=24 \mathrm{Hr}$ Audible | $24=$ Silent Burglary |

Note: Any zone in "ZT" going into alarm, fault, or trouble will activate device. Any zone that restores will stop device action.

Choices for System Operation are:

| $20=$ Arming-Stay | $32=$ Start of Entry Time | $39=$ Any Fire Alarm | $52=$ Kissoff |
| :--- | :--- | :--- | :--- |
| $21=$ Arming-Away | $33=$ Any Alarm (except ZT=08) | $40=$ Bypassing | $58=$ Duress |
| $22=$ Disarming (Code + OFF) | $36=$ *At Bell Timeout | $42=$ System Battery Low | * Or at Disarming, whichever occurs |
| $31=$ End of Exit Time | $38=$ Chime | $43=$ Communication Failure | earlier. |

Note: In normal operation mode:
For Devices 1-6:
For Devices 7 and 8:
$\mathrm{N}=$ device (unit) number
Function + Lights On + N
Code + Function $+4+\mathrm{N}$
(Entry starts Device N)
Function + Lights Off $+N$
Code + Function $+7+N$
(Entry stops Device N)

Fill in the required data on the worksheet below and follow the procedure in the installation manual as you enter the data during the displays and prompts that appear in sequence.
Note: Record desired zone numbers below. More or fewer boxes than shown may be needed, since any list may include any or all of a system's zone numbers.
Zone List 1: Started or stopped by zone numbers (enter 00 to end entries).


Zone List 2: Started or stopped by zone numbers (enter 00 to end entries).


Zone List 3: Started or stopped by zone numbers AND/OR assignment of Chime zones (enter 00 to end entries)


Note: You must enroll loop 4 on the 5801, 5804 and 5804BD/5804BDV transmitters, regardless of whether it is used or not.
SPECIAL MESSAGES
EE = DATA ENTRY ERROR (invalid field number entered while programming; re-enter valid field number).
FC = Communication Failure
EA = Exit Alarm
CA = Cancel Alarm
$\mathbf{C C}=$ Modem Communication (system is in communication with the central station)
After powering up, AC, dl (disabled) will be displayed after approximately 4 seconds. This will revert to the Real-time Clock in approximately 1 minute. To bypass this delay, press: [\#] + [0].

UL The 5800RL, 5802MN, 5802MN2, 5804, 5804BD, 5804 BDV , $5808 \mathrm{LST}, 5814,5816 \mathrm{TEMP}, 5819,5819 \mathrm{~S}(\mathrm{WHS}$ \& BRS), $5827 B D$, and 5850 (GBD) transmitters are not intended for any UL installations.



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LYNXR24 IS EQUIPPED WITH AN INTEGRAL
RECHARGABLE BATTERY PACK PN LYNXRCHKIT-HC REPLACE EVERY FOUR YEARS

